



Cleeve Prior C of E Primary School Computing Curriculum Design Oak Class

Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
1	Introduction to computing – typing skills and basic keyboard skills	Desktop publishing NCCE Year 3 Objectives	Data and Information Branching databases NCCE Year 3 Objectives	Programming A Sequence in music NCCE Year 3 Objectives (Scratch)	Programming B events and actions NCCE Year 3 Objectives (Scratch)	Creating media Animations NCCE Year 3 Objectives on 2 Simple
2	Introduction to computing – typing skills and basic keyboard skills	Creating media NCCE Photo editing Year 4 Objectives	Programming A Repetition in shapes NCCE Year 4 Objectives (Scratch)	Programming B Repetition in games NCCE Year 4 Objectives (Scratch)	Creating media NCCE Year 5 Video Editing objectives on 2 Simple	Programming B Selection in quizzes NCCE Year 5 objectives
3	Introduction to computing – typing skills and basic keyboard skills	Computing systems and networks NCCE Year 6 Search Engines	Data and Information Spreadsheets NCCE Year 6 Objectives	Programming A Variables in games NCCE Year 6 Objectives (Scratch)	Creating media NCCE Year 6 objectives Web Page Construction	Creating media NCCE Year 6 objectives Web Page Construction